**Practice “Creating your first C# Console Application”**

1. Create console application
2. Run application
3. Work with variables:
   * Create const value pi and print it in console application;
   * Create string variable **name** with value – **“myName”** and print it in console application;
   * Create int variable **age** with value – 20;
4. Work with keywords:
   * Create variable with using keyword **var;**
   * Create char variable myLetter – ‘G’
5. Work with predefined types
   * Create byte variable **maxSpeed** with value – **255**;
   * Create long variable with any value;
   * Create uint variable uint1 with value -1;
   * Create DateTime myBirthday
   * Create double variable with value – 20,12;
6. Create class Consumer with following f:
   * First name;
   * Last Name;
   * Age;
7. Create default constructor in class Consumer where initialize properties with following values:
   * First name - John
   * Last Name - Snow
   * Age – 27
   * Date of registration
   * Is primary consumer;
8. Create struct Product with following properties
   * Name;
   * Price;
9. Create constructor for struct Product and initialize properties
10. Create enum ProductType with following item
    * item1;
    * item2;
    * item3;
11. Add property ProductType to struct Product and initialize
12. Add parameter constructor for struct Product where we can pass into parameter following parameter name, price, productType;
13. Create private field DateOfRegistration;
14. Create protected field Address;
15. Create internal field MobileNumber;